

# Who, Me? Yes, You!

SKETCHES ABOUT  
SOCIAL RESPONSIBILITY

BY Michelle R. Davis



 **Pioneer**  
DRAMA SERVICE

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# WHO, ME? YES, YOU!

Sketches about Social Responsibility

By MICHELLE R. DAVIS

## CAST OF CHARACTERS

	<u># of lines</u>
LEN SANGLE (M) .....cameraperson	15
ZOOM (M) .....cameraperson	9
JAY CREW (M or F).....member of the technical crew	19
IAN CHARGE (M).....director for TV commercials	17
ANNE ACTION (F) .....assistant director	18
GUY SLATE (M).....producer	12
POLICE OFFICER (M or F).....serves and protects	2
HOMELESS PERSON (M or F) .....hungry	n/a
STAGEHAND (M or F) .....optional helper	n/a

## BULLY BUSTERS

NODDA CLUE (F).....director of Bully Busters	22
IZZY SMART (F) .....new employee	7
IMA SAGE (F).....another	7
MICHAEL (M).....young client	4
PAIGE (F) .....another	6
LAUREN (F) .....another	7
DUSTIN BINS (M) .....janitor	3
MADISON (F).....another client	3
BRITTANY (F).....another	2

## STORE WARS

DARTH PROFIT (M).....owns Light Sabers 'R' Us	21
LUKE SKYSHOPPER (M) .....clerk	10
JEDDA KNIGHT (F) .....another	13
OWE-ME-ONE KENOBI (M).....customer	4
HANNAH SOLO (F) .....another	4
LITTLE CHEWIE (M).....Hannah's young son	1
JAGWA (M or F).....customer, not quite human	n/a
CHARITY SKU (F) .....representative for the Bantooine School District	2

## DRIVING LESSONS

	<i># of lines</i>
MOM (F) .....mother of Emily and Brendon	11
BRENDON (M) .....student	8
EMILY (F) .....student	8
DRIVER 1 (M or F) .....elderly	1
PEDESTRIAN (M or F).....person of any age	2
DRIVER 2 (M or F) .....a middle-aged person	1

### SCHOOL FOR SUPERHEROES

VIKING GIRL (F) .....student at the School for Superheroes	10
--	----

### SUPER SOCIAL

RESPONSIBILITY MAN (M).....same	10
CAPTAIN CITIZEN (M or F).....head instructor	8
GIRL 1 (F) .....elementary school student	1
GIRL 2 (F) .....another	2
BOY 1 (M) .....another	3
BOY 2 (M) .....another	2
BULLY (M or F) .....another	8

### SOCIAL RESPONSIBILITY OLYMPICS

RIVER RAINFOREST (M or F) .....runner competing in an event	n/a
EARTHA GREENPEACE (F).....another	n/a
ORWELL SPLASH (M or F) .....rower competing in an event	n/a
RYDER WAVE (M or F) .....another	n/a
INDA LAKE (F) .....another	n/a
FINNIGAN WAKE (M or F).....another	n/a
BOB SLED (M).....announcer	12
WANDA KNOW (F) .....another	12
IMON FIRE (M or F).....torchbearer	n/a
CROWD .....optional extras	n/a

### COD OF CONDUCT

SKULLY (F) .....pirate crewmember	5
BLACK-EYED BART (M).....another	5
PEG-LEG MEG (F).....another	4
STUB-TOE TOM (M).....another	4
BLACK-TOOTH BONNY (F) .....another	3

	<u># of lines</u>
PATCH (M or F).....first mate	11
CAPTAIN SEALEGS (M or F).....captain	5
ALIEN ENCOUNTER	
CAPTAIN SUNNY SKIES	
(M or F) .....captain of the Friendship Enterprise spaceship	14
HAYLEY COMET (F) .....chief officer	6
DR. UNA VERSE (F).....ship's doctor	6
LUNA STARSTRUCK (F).....ensign on the Friendship Enterprise	4
LARS MOONWALKER (M).....another	6
ALIEN CITIZEN 1 (M or F).....alien from the planet Jargon 5	1
ALIEN CITIZEN 2 (M or F).....another	1
ALIEN CITIZEN 3 (M or F).....another	1
ALIEN CITIZEN 4 (M or F).....another	1

#### FLEXIBLE CASTING

Although the cast list and script specify gender for ease of reading, with minor name and dialog changes, all the characters can be played by either male or female actors (for example, in *Driving Lessons*, MOM can become DAD, and use an electric shaver instead of applying lipstick, etc.). The play can be single-cast with as many as 65 actors playing individual roles, or multiple-cast for a smaller number of actors who change costumes for each commercial and play multiple roles. The minimum number of actors needed is 18 (9 for the TV studio personnel and 9 for all the sketches), of whom ideally at least 5 or 6 will be male.

## SYNOPSIS OF SCENES

The play is set in a TV studio that is filming a series of commercials in the following order, each introduced by a scene in the TV studio:

BULLY BUSTERS: the Bully Busters counseling office

STORE WARS: the Light Sabers 'R' Us store

DRIVING LESSONS: a moving car

SCHOOL FOR SUPERHEROES: a classroom at the School for Superheroes

SOCIAL RESPONSIBILITY OLYMPICS: a sports arena at the opening of the Social Responsibility Olympics

COD OF CONDUCT: the deck of a pirate ship

ALIEN ENCOUNTER: the bridge of the Friendship Enterprise

The action flows continuously between studio scenes and commercials, with no blackouts or curtain in between; the minimal scenery for each commercial is adjusted as needed in full view during the preceding studio interval. Stage directions have been provided for one STAGEHAND, but any number of STAGEHANDS or actors who aren't appearing in the upcoming scene can help.

## SET DESCRIPTION

There is one entrance, STAGE RIGHT, representing the main entrance to the studio. Three director's chairs are lined up along STAGE LEFT, facing CENTER, for the duration of the play. A small garbage can and a recycling bin should be placed DOWN LEFT next to a director's chair. For the first scene, at CENTER there should be a small desk or table, with a chair behind it. Two client chairs are located on a quarter angle, facing both the desk and the AUDIENCE. UPSTAGE there is a plain backdrop.

# WHO, ME? YES, YOU!

## Sketches about Social Responsibility

### Scene One

1 AT RISE: Television studio. Early morning. LEN SANGLE lounges in the chair behind the desk at CENTER, with his feet and legs stretched out on top of the desk. His camera rests on the floor beside him. He is listening to music through earphones and swaying to the music. With  
5 eyes closed, he begins singing off key. ZOOM sneakily ENTERS RIGHT and begins to “film” LEN with his camera. LEN suddenly opens his eyes and realizes he’s being filmed.

**LEN:** Whatcha doin’, Zoom? Hey, is that camera on? Turn it off, man!

**ZOOM:** (*Lowers the camera and grins at LEN.*) This is great  
10 footage, Len.

**LEN:** Yeah, and if you show it to anybody, I’ll leak footage of you drooling in your sleep—on the set!

**JAY:** (*ENTERS RIGHT, carrying a clapper board under her arm. Urgent.*) Cut it out, you two! The director’s on his way!

15 **IAN:** (*ENTERS RIGHT with ANNE ACTION. Carries a clipboard with pen and paper under his arm and a coffee mug in his hand. ANNE carries a clipboard with pen and paper. She follows IAN, trying to keep up with his hurried pace. Speaks to ANNE.*) We have seven TV commercials on social responsibility to film in one morning!  
20 We need to get rolling! (*Calls OFF RIGHT.*) Props! (*STAGEHAND ENTERS RIGHT carrying props for the next scene. Places on the desk two clipboards with paper, two pens, two boxes of earplugs and two teen fashion magazines. Places a hockey bag filled with a hockey helmet with mask, shoulder pads and other padding under the desk. Meanwhile IAN notices LEN, ZOOM and JAY on the stage set. Points.*) Hey, off the set! (*LEN sheepishly picks up his camera, then moves DOWN RIGHT. ZOOM moves DOWN LEFT. JAY moves to*  
25 *stand next to the director’s chairs. STAGEHAND EXITS.*)

**ANNE:** (*Glances impatiently at her watch.*) Our producer is late!

30 **IAN:** He’s always late. I’m going to buy him a new alarm clock. What’s the title of our first commercial?

**ANNE:** It’s called “Bully Busters.”

**IAN:** We can’t wait for Guy. We have to get started. (*He and ANNE sit in director’s chairs to watch the commercial.*)

35 **JAY:** (*Calls OFF RIGHT.*) Places, everyone! Okay, everybody, let’s roll ‘em. (*LEN crouches DOWN RIGHT and ZOOM crouches DOWN LEFT to “film” the action. JAY moves DOWN CENTER and snaps her*

1     *clapper board.*) “Bully Busters,” take one! (*Moves LEFT to stand next to the director’s chairs again.*)

End of Scene One

Scene Two

BULLY BUSTERS

Bully Busters’ counseling office. NODDA CLUE ENTERS RIGHT and sits at her desk, organizing the items on her desk. A BELL RINGS to indicate the door opening (optional) as IMA SAGE and IZZY SMART ENTER RIGHT.

**NODDA:** (*Looks up and stands to greet IZZY and IMA as they ENTER.*) Ah! My two new employees-in-training! Welcome to your first day at Bully Busters! (*Extends her hand to IZZY.*) You must be Izzy.

10 **IZZY:** (*Nods.*) Yes, Izzy Smart.

**NODDA:** And this must be Ima. (*Reaches to shake IMA’S hand.*)

**IMA:** Yes, Ima Sage. Nice to meet you.

**NODDA:** Nice to meet you both. I’m Nodda Clue, director of Bully Busters. (*IZZY and IMA glance quickly at each other, raising their eyebrows in reaction to the director’s name. NODDA hands clipboards and pens to IZZY and IMA.*) Here you go—a copy of Bully Busters’ policies and paper for you to take notes on. (*Sits. IZZY and IMA move behind and to the LEFT of the desk. MICHAEL ENTERS RIGHT as a [optional] BELL RINGS to indicate his entrance.*) Ah! First client of the day! (*Turns to IZZY and IMA.*) Watch and learn. (*To MICHAEL.*) Welcome to Bully Busters! Have a seat. (*Points to a chair in front of her desk.*)

20 **MICHAEL:** (*Glances around, uncomfortable, but remains standing in front of the chair at RIGHT .*) Uh, hi. I uh... came in ‘cause I saw your sign outside. (*Points over his shoulder.*) I thought maybe you could help.

**NODDA:** You’ve got a problem? We’ve got a solution! Now, what’s your problem? (*Stares intently at MICHAEL.*)

30 **MICHAEL:** Well, uh, there’s this kid at school who always trips me... (*Sticks foot out to mime tripping someone.*) ...or cuffs the back of my head... (*Mimes the action.*) ...when I walk past. He does it when no one’s looking and sometimes it really hurts, you know? (*Rubs his head with a pained expression.*)

35 **NODDA:** (*Pauses and nods sympathetically at MICHAEL.*) What we have here is a classic case of the physical bully. (*Looks pointedly at IZZY and IMA, who quickly start taking notes, mouthing the words “physical bully.” NODDA turns to MICHAEL.*) I’ve got just the solution for you.



- 1 **MICHAEL:** *(Surprised and pleased.)* You do? That's great!
- NODDA:** *(Stands and drags the hockey bag out from under the desk. Smiles.)* I sure do! *(Pulls protective equipment from the bag. Starting with the shoulder pads, then the helmet, she places the equipment*
- 5 *on MICHAEL. IZZY and IMA stare at each other, horrified.)* There! *(Stands back to admire MICHAEL, who is now completely "protected" in hockey gear.)* Problem solved! That will be \$100 for the anti-bully suit, and you're on your way! *(MICHAEL faces the AUDIENCE, looking bewildered.)*
- 10 **IMA:** Uh, Ms. Clue, how does that solve his problem?
- NODDA:** Isn't it obvious?
- IZZY:** Well... no.
- NODDA:** Now the bully can no longer hurt him. *(Smiles proudly.)*
- IMA:** *(Points to MICHAEL.)* But that doesn't solve the problem at all!
- 15 **IZZY:** Yeah, with all that ridiculous-looking gear on he'll be a total bully magnet! *(MICHAEL starts removing "anti-bully gear" and returning it to the bag.)*
- NODDA:** *(Huffy and indignant. To IMA and IZZY.)* Can you think of anything better?
- 20 **IMA:** Well, yes. He could look the bully straight in the eye... *(Points to her eye.)* ...speak firmly and tell the boy to stop.
- IZZY:** And he could ask for an adult's help if the bully won't stop.
- MICHAEL:** *(Turns to IZZY and IMA.)* Hey, good advice, thanks! I think I'll try that. *(EXITS RIGHT. The BELL RINGS as LAUREN and PAIGE ENTER RIGHT.)*
- 25 **NODDA:** *(Stands and calls after MICHAEL.)* Hey wait! You forgot the anti-bully suit! *(Under her breath.)* And you didn't pay, either! *(Notices LAUREN and PAIGE. Sits and smiles sweetly to greet them.)* Why, hello. How can we at Bully Busters help you?
- 30 **PAIGE:** *(Sits in a chair; LAUREN sits in the other.)* Well, you see, there's this girl in our class who's always calling us names.
- LAUREN:** Yeah, she says things that really hurt our feelings.
- NODDA:** Ah ha! The classic verbal bully. *(Peers at IZZY and IMA, who both nod and take notes.)*
- 35 **LAUREN:** Can you help us?
- NODDA:** Of course, I can. You've come to the right place!
- PAIGE:** *(Nudges LAUREN, grinning.)* See, I told you! *(LAUREN shyly returns the smile.)*
- NODDA:** Now, repeat after me. *(Taunts.)* I know you are, but what am I? *(LAUREN and PAIGE stare at each other, confused. IZZY and IMA grimace.)* Go on. Try it!
- 40

1 **LAUREN/PAIGE:** *(In unison, soft and unsure.)* I know you are, but what am I?

**NODDA:** *(Stands.)* That's it! Say it again, like you mean it! *(Places her hands on her hips, raising and lowering her shoulders as she speaks.)* I know you are, but what am I?

5 **LAUREN/PAIGE:** *(In unison, louder, but still unsure.)* I know you are, but what am I?

**NODDA:** Sticks and stones will break my bones...

**IZZY/IMA:** *(In unison, finish the sentence, but in a cynical manner.)*  
10 ...but names will never hurt me.

**NODDA:** *(Grins, claps her hands and then points at IZZY and IMA.)* That's it! You're catching on! *(Turns to LAUREN and PAIGE, who still look unsure.)* Now, you try it!

**LAUREN/PAIGE:** *(Without enthusiasm.)* Sticks and stones will break  
15 my bones, but names will never hurt me.

**NODDA:** *(Ecstatic.)* Yes! There you go. Try those lines the next time that bully girl calls you names.

**LAUREN:** Will that help?

**NODDA:** Will that help? Of course, it will help. And if it doesn't, then  
20 you can try these anti-bully earplugs. *(Hands LAUREN and PAIGE each a box of earplugs. IZZY and IMA shake their heads in disbelief.)* The next time bully girl comes near you, stick those in your ears. You won't hear a word!

**PAIGE:** *(Stands with LAUREN and prepares to leave. Still unsure, stares at the earplugs in her hands.)* Uh, thanks.

25 **IZZY:** Ms. Clue, that's not going to work at all.

**IMA:** I agree. That's about as effective as covering your ears... *(Covers her ears.)* ...and shouting la, la, la, la, la, la!

**NODDA:** *(Looks at IMA thoughtfully.)* Hmm. I hadn't thought of that  
30 one. I should write that down. *(Searches for a pen and paper. At the same time, DUSTIN BINS ENTERS RIGHT and begins sweeping the office. He remains on the outskirts of the action, but close enough to hear what is going on.)*

**IZZY:** *(To LAUREN and PAIGE.)* You need to say to that girl, "I feel hurt  
35 when you call me names. Please stop."

**IMA:** And if she refuses to stop, warn her that you will report her to an adult. Have you tried that?

**LAUREN:** *(Glances at PAIGE.)* Not yet, but I think we will. *(Both LAUREN and PAIGE return the earplugs to the desk.)* Thanks! *(They EXIT RIGHT. A BELL RINGS and MADISON and BRITTANY ENTER RIGHT. They sit in the chairs in front of the desk.)*  
40

1 **NODDA:** *(To IZZY and IMA.)* Busy day today! *(Under her breath.)* Although not very profitable... *(To MADISON and BRITTANY.)* Welcome to Bully Busters. Your problem—my solution. How can we help you?

5 **MADISON:** We have a friend who's being mean to the new girl in our class.

**BRITTANY:** Yeah, she says the new girl dresses funny and acts different, and she won't let her hang out with us.

**MADISON:** We don't know what to do. *(DUSTIN sweeps close to the desk to listen closely.)*

10 **NODDA:** *(Nods. Looks at IZZY and IMA.)* Classic case of the social bully. *(To MADISON and BRITTANY.)* Here's what you do. If this new girl dresses funny, you need to inform her. *(Hands teen fashion magazines to both MADISON and BRITTANY, who stare at each other, surprised.)* Here, these teen fashion magazines will help!

15 **DUSTIN:** *(To IZZY and IMA.)* I'll handle this one. *(To NODDA.)* Nodda, how long have I worked for you?

**NODDA:** About three years... But Dustin, we're in the middle of a session. Perhaps this could wait?

20 **DUSTIN:** Three years?! For three years I've listened to you give bad advice about bullying, and I've never said anything. I've never stood up for what I thought was right, but today that all changes! *(IZZY and IMA grin at each other. DUSTIN speaks to MADISON and BRITTANY.)* Girls, you know the right thing to do. Tell your friend that she should include the new girl and show her kindness. And

25 even if she doesn't, you're going to.

**MADISON:** *(To BRITTANY.)* You know, he's right.

**BRITTANY:** We'll do that. Thanks. *(EXITS RIGHT with MADISON.)*

**DUSTIN:** *(To NODDA.)* Nodda, it's time you cleaned up your act. *(To IZZY and IMA.)* Thank you for giving me the courage to stand up

30 for what I believe is right! *(IZZY and IMA smile as he EXITS RIGHT, still sweeping. The scene ends with NODDA looking thoughtful and staring after DUSTIN.)*

End of Scene Two

Scene Three

Television studio.

35 **JAY:** And, it's a wrap! *(To ACTORS.)* Thanks, people. *(ACTORS EXIT RIGHT, taking the props OFF with them. LEN and ZOOM adjust their cameras. During the following dialog STAGEHAND ENTERS RIGHT and changes the scene, removing props from the last scene and placing a cash register with fake paper money in it on top of the desk, which remains CENTER. Places a small shelf displaying*

- 1 *light sabers close to the desk and pushes aside UPSTAGE the client chairs.)*
- GUY:** *(ENTERS RIGHT, looking flustered. He sits in the empty chair next to IAN and ANNE.)* Hey, sorry I'm late. What'd I miss?
- 5 **ANNE:** A commercial on bullying. *(Shudders.)* It brought back memories of my school days.
- IAN:** *(Stands and speaks with conviction.)* Good for that janitor, Dustin Bins. It takes courage to stand up for what's right.
- ANNE:** Even though it took him three years to speak up?
- 10 **GUY:** *(Winces.)* Better late than never.
- IAN:** *(With ANNE, turns to look at GUY, annoyed. To ANNE.)* Do we have any commercials on being responsible?
- ANNE:** *(Looks at her notes on her clipboard.)* There might be one, why?
- 15 **IAN:** *(Glances at GUY, annoyed.)* Oh, just wondering. What's our next commercial called?
- ANNE:** It's called "Store Wars."
- GUY:** "Store Wars"? Sounds interesting. Let's roll!
- JAY:** *(Moves DOWN CENTER. LEN and ZOOM begin filming. JAY snaps her clapper board.)* "Store Wars," take one! *(Moves LEFT next to the director's chairs.)*
- 20

End of Scene Three

#### Scene Four

#### STORE WARS

- Light Sabers 'R' Us store. The desk or table now serves as a customer service desk. DARTH PROFIT ENTERS RIGHT and positions himself behind the desk. He makes "Darth Vader-like" breathing sounds for
- 25 several seconds, then loudly blows his nose into a handkerchief. He opens the cash register and gleefully counts the money inside it.
- LUKE SKYSHOPPER:** *(ENTERS RIGHT; cheerful.)* Good morning, Mr. Profit!
- DARTH:** *(In a deep voice.)* Greetings, young Luke. I've told you, call
- 30 me Darth. *(Makes several more Darth Vader-like breathing sounds, then blows his nose.)*
- LUKE:** *(Frowns.)* Allergies bothering you again, Mr. uh... Darth?
- DARTH:** Yes, Luke. It seems I'm allergic to Twookie hair and droid static.
- 35 **LUKE:** Oh. Is that why you got rid of R-007?
- DARTH:** That useless little droid never worked properly. It constantly knocked over my displays.

1 **LUKE:** What did you do with him?

**DARTH:** *(Rubs his hands together greedily.)* I sold him to an elderly lady for twice what I paid for him.

**LUKE:** *(Shocked.)* But that's dishonest.

5 **DARTH:** *(Abrupt.)* I need you to unpack the new shipment of light sabers that arrived last night. They're in the back.

**LUKE:** All right, boss. *(EXITS RIGHT. DARTH breathes into his handkerchief and counts money again.)*

10 **JEDDA KNIGHT:** *(ENTERS RIGHT.)* Good morning, Darth Profit. *(Tilts head with a quizzical expression.)* Allergies?

**DARTH:** Yes, young Jedda. It's allergy season once again. *(Moves away from the desk to examine the light saber display on the shelf. Points to the desk.)* You're on cash today. *(Turns back to adjust display.)*

15 **JEDDA:** All right. *(Moves behind desk; cheerful. OWE-ME-ONE KENOBI ENTERS RIGHT.)* Good morning. Welcome to Light Sabers 'R' Us!

**OWE-ME-ONE:** *(To JEDDA.)* Good morning. *(Slowly turns toward DARTH. Speaks with a hint of menace.)* Ah, Darth Profit, still in business, are you?

20 **DARTH:** *(Turns around slowly. Also speaks slowly, with a hint of menace.)* Owe-Me-One Kenobi, it's been a long time. What brings you here?

**OWE-ME-ONE:** I need a new light saber.

25 **DARTH:** *(Slowly approaches OWE-ME-ONE.)* Do you, now?

**JEDDA:** *(Eyes DARTH and OWE-ME-ONE with suspicion.)* What price range?

**OWE-ME-ONE:** *(To JEDDA, still eyeing DARTH.)* Something mid-range, I think.

30 **JEDDA:** *(Excited.)* Oh, we've just the thing, Mr. Kenobi. *(Moves as if she intends to fetch a light saber from the shelf, but DARTH intercepts her.)*

**DARTH:** *(Stone-faced.)* No, we don't.

35 **JEDDA:** *(Frowns, confused.)* Sure we do. We have a single power cell saber right over—

**DARTH:** *(Interrupts and speaks sharply, not removing his eyes from OWE-ME-ONE.)* No, there's none left.

**JEDDA:** *(Exasperated.)* But, boss, just yesterday there were ten on the shelf.

40 **DARTH:** *(Continues to stare down OWE-ME-ONE.)* Nope, all sold out. *(JEDDA stares at DARTH, not understanding.)*

1 **OWE-ME-ONE:** *(Slowly.)* I see. Well, that's too bad. I guess I'll try somewhere else. *(Starts to EXIT RIGHT.)*

**JEDDA:** *(To OWE-ME-ONE.)* You could try Darth Mall. I hear they carry quality light sabers. *(OWE-ME-ONE EXITS RIGHT. To DARTH.)*

5 **Boss,** why wouldn't you sell him a light saber? We have just what he wanted.

**DARTH:** I don't like him.

**JEDDA:** But you can't treat someone like that, just because you've decided you don't like him.

10 **DARTH:** Sure I can. It's my store.

**JEDDA:** But that's not fair.

**LUKE:** *(ENTERS RIGHT.)* Morning, Jedda. What's not fair?

**HANNAH SOLO:** *(ENTERS RIGHT with LITTLE CHEWIE. Approaches the cashier desk while CHEWIE rushes to the display shelf to grab a light saber. He swings it dangerously around the store, causing several near misses. He makes light saber sound effects the whole time. LUKE follows him around anxiously.)* I want a light saber for my son, little Chewie, here. The best money can buy. Money is no object. *(CHEWIE swings the light saber at LUKE'S head.)*

15 **LUKE:** *(Ducks just in time. Anxious.)* Uh... careful there, little fella.

**JEDDA:** *(Watches CHEWIE closely.)* I'm sorry, ma'am, but the law states that we can't sell sabers to anyone younger than 12.

**DARTH:** *(To JEDDA.)* Ah, but we're selling it to an adult, aren't we... *(Turns to HANNAH.)* Mrs.—?

25 **HANNAH:** Mrs. Solo. Hannah Solo.

**DARTH:** *(Eager, to HANNAH, while pushing JEDDA aside.)* So, how much are you willing to spend, Mrs. Solo?

**HANNAH:** *(Pulls a large wad of money from her wallet and holds it out.)* How much are they?

30 **DARTH:** That will do! *(Seizes the money greedily.)* Sold! Thanks. *(Stuffs money into cash register. JEDDA takes it out and counts it silently.)*

**CHEWIE:** I want this one, Momma! This one! *(Swings the saber around crazily.)*

**HANNAH:** It's yours now, Chewie. Let's go! *(As HANNAH and CHEWIE EXIT RIGHT, CHEWIE makes light saber sounds and swings the light saber, barely missing several items.)*

35 **LUKE:** *(Watches HANNAH and CHEWIE EXIT. Shakes his head.)* That's an accident waiting to happen!

**DARTH:** *(Holds up both hands in a "who cares?" gesture.)* It's not our problem.

40

## PRODUCTION NOTES

### PROPERTIES

ONSTAGE: Three director's chairs, small garbage can, small recycling bin, desk or small table with chair, two client chairs.

BROUGHT ON, Scene One:

Two large TV cameras for "filming"—can be constructed from cardboard (LEN, ZOOM)

MP3 player with earphones (LEN)

Clapper board (JAY)

Clipboard with papers, pen (ANNE, IAN)

Coffee mug (IAN)

Hockey bag [containing a hockey helmet with a mask, shoulder pads and other padding], two clipboards with paper, pens, two boxes of earplugs, two teen fashion magazines (STAGEHAND)

BROUGHT ON, Scene Two:

Broom (DUSTIN)

BROUGHT ON, Scene Three:

Customer service desk or table, cash register with fake money, shelf displaying several light sabers (STAGEHAND)

BROUGHT ON, Scene Four:

Handkerchief (DARTH PROFIT)

Wallet or purse with fake paper money inside (HANNAH)

Clipboard with an envelope attached (CHARITY)

BROUGHT ON, Scene Five:

Three chairs to represent "cars", a no-stopping sign [optional] (STAGEHAND)

BROUGHT ON, Scene Six:

Steering wheel [or steering wheel cover] (MOM, DRIVER 1, DRIVER 2)

Coffee cup, purse with a shoulder strap containing a tube of lipstick and a cell phone (MOM)

Backpack (BRENDON, EMILY)

BROUGHT ON, Scene Seven:

Pad, pen (POLICE OFFICER)

BROUGHT ON, Scene Eight:

Textbook covered in paper (CAPTAIN CITIZEN)

Jump rope that has been cut in half and lightly mended with tape (GIRL 1)

"Superhero" trading cards (BOYS 1 and 2)

Small, handheld electronic game (BULLY)

BROUGHT ON, Scene Nine:

Large beam flashlight fastened to a stand (STAGEHAND)  
Cell phone (GUY)

BROUGHT ON, Scene Ten:

Two empty crates, bag full of crumpled paper and other recyclables [such as aluminum cans, plastic bottles, etc.] (EARTHA, RIVER)

Plastic oars, two cardboard cutouts of two-person canoes that can be worn over the shoulders of the rowers to represent boats [optional] (ORWELL, RYDER, INDA, FINNIGAN)

Headset, handheld microphone (BOB, WANDA)

Roll of brightly colored crepe paper, starting flag (CROWD MEMBER)

Bright flashlight (IMON)

BROUGHT ON, Scene Eleven:

Empty pop can (LEN)

BROUGHT ON, Scene Twelve:

Plastic swords attached to belts (SKULLY, BART, MEG, TOM, BONNY)

Chalkboard or a poster that reads, “Cod of Conduct: Be Kind, Be Responsible, Be Respectful, Be Safe,” clipboard with paper, quill pen (SEALEGS)

Ship’s wheel (BONNY)

Stool or crate, handheld telescope (TOM)

Mop (BART)

Orange safety cones or a yellow “wet floor” sign (MEG)

Rolled-up map (PATCH)

BROUGHT ON, Scene Thirteen:

Large paper take-out bag stuffed as if full of sandwiches (ANNE)

BROUGHT ON, Scene Fourteen:

Walkie-talkie (CAPTAIN)

BROUGHT ON, Scene Fifteen:

Park bench (STAGEHAND)

Wrapped sandwich (ANNE)

Blanket (FINAL SPEAKER)

#### OPTIONAL SOUND EFFECTS

Bell to indicate when the door to Bully Busters opens and closes, honking horn, cell phone ringing, music for Olympics segment.

#### LIGHTING

Spotlight, dim lights.



## COSTUMING SUGGESTIONS

IAN CHARGE, ANNE ACTION and GUY SLATE wear professional attire. IAN and ANNE wear a watch.

LEN SANGLE and ZOOM wear casual dress—T-shirt or casual buttoned shirt, jeans, running shoes, maybe a baseball cap worn backwards.

JAY CREW wears casual dress—T-shirt or dress shirt, jeans and running shoes or sandals.

POLICE OFFICER wears dark pants and shirt, a badge and handcuffs hanging from back pocket (optional).

HOMELESS PERSON wears old, tattered, baggy clothes.

STAGEHAND wears all black.

## BULLY BUSTERS

NODDA CLUE, IZZY SMART and IMA SAGE wear professional attire.

MICHAEL, LAUREN, PAIGE, MADISON and BRITTANY wear everyday student clothing.

DUSTIN BINS wears janitor's overalls.

## STORE WARS

DARTH PROFIT wears all black attire—dress shoes or boots, dress pants with belt, black t-shirt or dress shirt and black cape (optional).

LUKE SKYSHOPPER wears all white attire—a karate or tae kwon do suit with a belt, boots or white shoes and a removable nametag with "Luke" printed on it.

JEDDA KNIGHT wears a long, white "peasant" blouse or tunic with a sash, fitted pants and high boots, and a removable nametag with "Jedda" printed on it. She wears her hair in an unusual "Star Wars" fashion.

OWE-ME-ONE KENOBI wears a white karate or tae kwon do suit with a belt and boots.

HANNAH SOLO wears a long wrap sweater with a belt, fitted pants and high boots.

LITTLE CHEWIE wears fitted pants and a dress shirt or tunic-type top.

JAGWA wears a hooded cape or cloak (preferably brown). Could wear dark face makeup (optional).

CHARITY SKU wears a long, robe-like dress and boots.

## DRIVING LESSONS

MOM, EMILY and BRENDON wear everyday clothes.

PEDESTRIAN wears casual dress—T-shirt, jeans and running shoes.

DRIVER 1 dresses like an elderly woman or man (a silver wig, glasses perched on end of nose, brightly-colored coat or dress for a woman or a plaid shirt with gray flannel slacks worn high on hips with suspenders for a man).

DRIVER 2 wears business or casual attire for a middle-aged man or woman.

## SCHOOL FOR SUPER HEROES

VIKING GIRL wears a horned Viking helmet, plastic sword, a shield, long tunic-style dress, a cape and a watch.

SUPER SOCIAL RESPONSIBILITY MAN wears a cape, fitted pants or tights and a T-shirt labeled “SSR” in bold colors.

CAPTAIN CITIZEN wears a cape, fitted pants or tights and a T-shirt labeled “Captain Citizen.”

GIRL 1, GIRL 2, BOY 1, BOY 2 wear casual student attire.

BULLY wears jeans, T-shirt, running shoes and a light jacket with an outside pocket big enough to fit a small, handheld electronic game.

## SOCIAL RESPONSIBILITY OLYMPICS

BOB SLED and WANDA KNOW wear professional attire for television broadcasters.

IMON FIRE wears shorts and T-shirt (or a tracksuit) and running shoes.

RIVER RAINFOREST and EARTHA GREENPEACE wear shorts and T-shirt with a number on the back and running shoes.

ORWELL SPLASH and INDA LAKE wear shorts, matching T-shirts with numbers on the back and running shoes.

RYDER WAVE and FINNIGAN WAKE wear shorts, different colored matching T-shirts with numbers on the back and running shoes.

## COD OF CONDUCT

CAPTAIN SEALEGS, PATCH, SKULLY, BART, MEG, TOM and BONNY wear pirate attire. PATCH has a patch over one eye; SKULLY, BART, MEG, TOM and BONNY have belts to hold their swords.



## ALIEN ENCOUNTER

CAPTAIN SUNNY SKIES wears dark pants, a dark, cropped “nautical” jacket, several metallic lapel pins or a colored bar or band to indicate a high rank and dark shoes or boots.

CHIEF OFFICER HAYLEY COMET, DR. UNA VERSE, ENSIGN LUNA STARSTRUCK and ENSIGN LARS MOONWALKER wear dark pants, white shirt and dark shoes. DR. UNA VERSE also wears a white lab coat.

ALIEN CITIZENS wear outlandish clothing to contrast with the uniformed crew of the “Friendship Enterprise.” For example: overly large sunglasses, helmets, antennae or other distinguishing costume features.

## CUSTOMIZING THE PLAY

For a shorter play, *Who, Me? Yes, You!* can be easily shortened by simply leaving out a commercial or two along with the introductory scene that precedes it. Or, the TV commercials can function as individual sketches for classroom use or as discussion starters for other classes and school assemblies. (Please contact Pioneer Drama Service, Inc. regarding reduced royalties for the use of single scenes.)

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